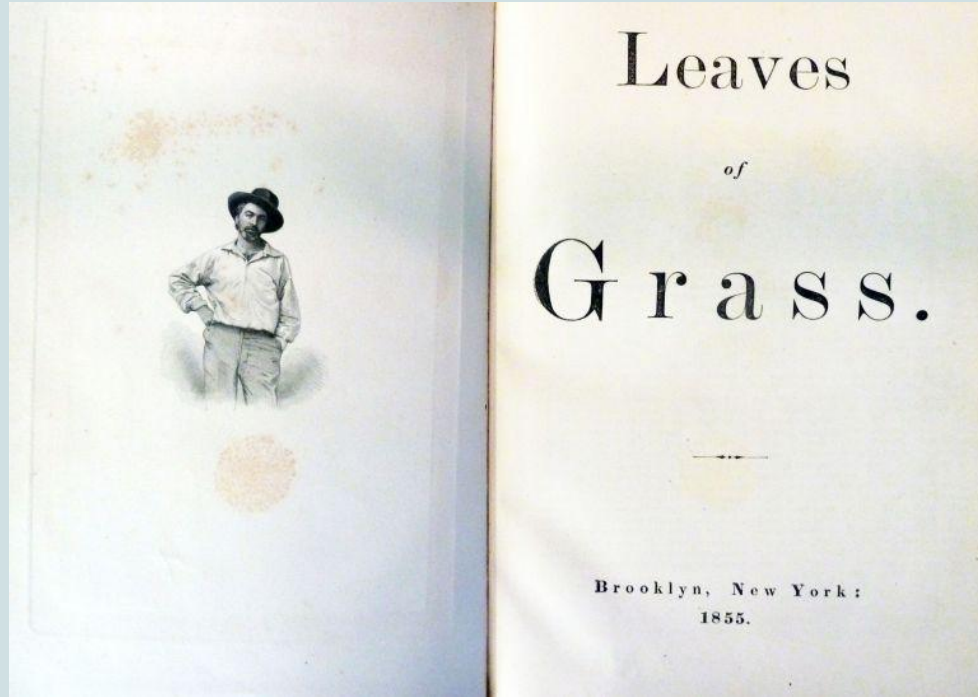


"Celebrate Us": An Exploration of Gender and Sexuality in Literature and Video Games



By Samantha Ortega

***“I
celebrate
myself***



***And
sing
myself”***

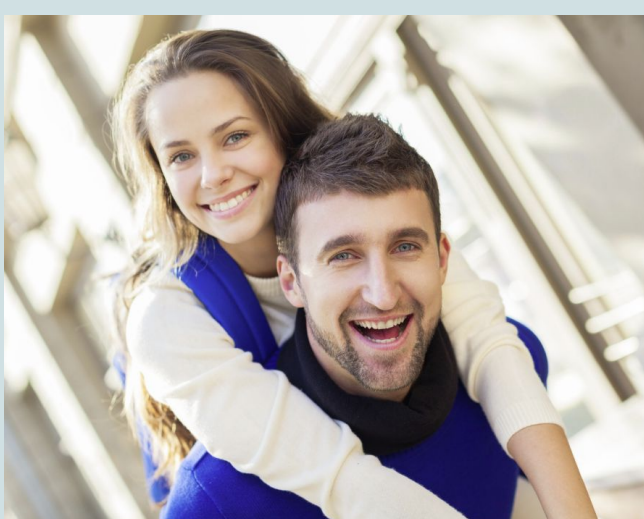
“a queer reader may be inclined to suspend default settings and pursue foregrounding queerness strategies because of [their] own *everyday experience* of being a *marginalized* reader, i.e. precisely because of [their] daily experience of *deviating* from the default reader” (213).

Kevin Graham



Scherazard Harvey



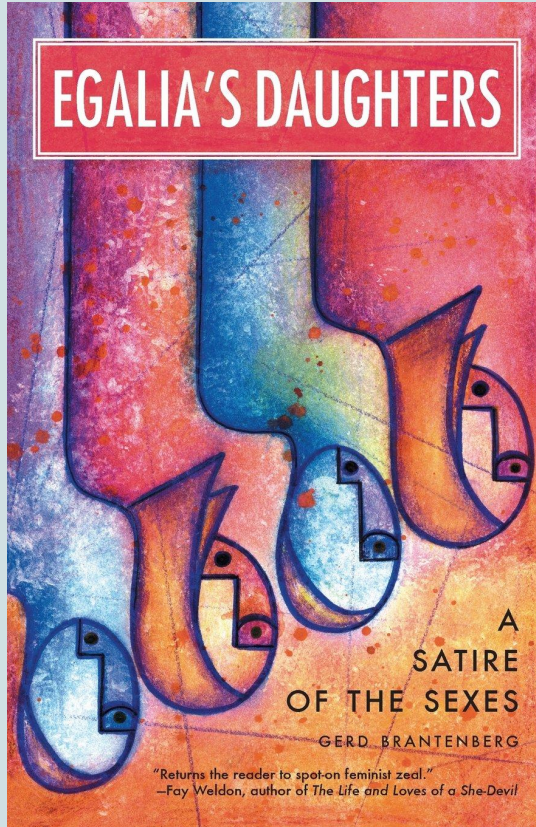


Gender*

☒ Male ☐ Female

⚠ Please select one of these options.





Traditional Gender Stereotypes.

Feminine.

*Not aggressive.
Dependent.
Easily influenced.
Submissive.
Passive.
Home-oriented.
Easily hurt emotionally.
Indecisive.
Talkative.
Gentle.
Sensitive to other's feelings.
Very desirous of security.
Cries a lot.
Emotional.
Verbal.
Kind.
Tactful.
Nurturing.*

Masculine.

*Aggressive.
Independent.
Not easily influenced.
Dominant.
Active.
Worldly.
Not easily hurt emotionally.
Decisive.
Not at all talkative.
Tough.
Less sensitive to other's feelings.
Not very desirous of security.
Rarely cries.
Logical.
Analytical.
Cruel.
Blunt.
Not nurturing.*



Rean Schwarzer



Crow Armbrust



Wazy Hemisphere





Wazy

Hehe. Let's go with boy,
for now?



Wazy

If you think I'm a
woman, then maybe I am.



Dominion Wazy

Hehe. It's no
exaggeration to say I
love him, you know.

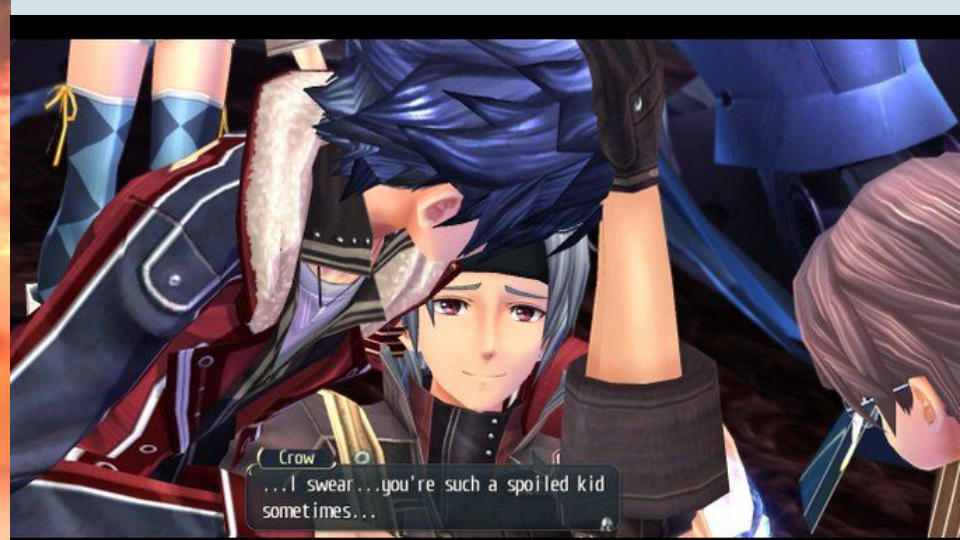
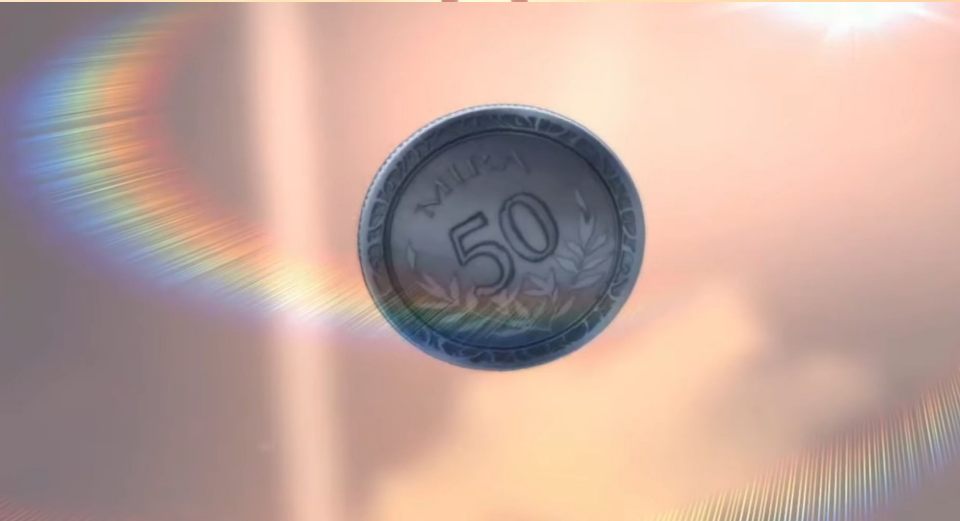


Randy

Also, that two-piece type swimmin' suit
that can be used both by men and women...



In case we never meet again, I make this promise here and now:



Crow
...I swear...you're such a spoiled kid
sometimes...



You'll remember, too...

*“I
celebrate
myself*



*And
sing
myself”*